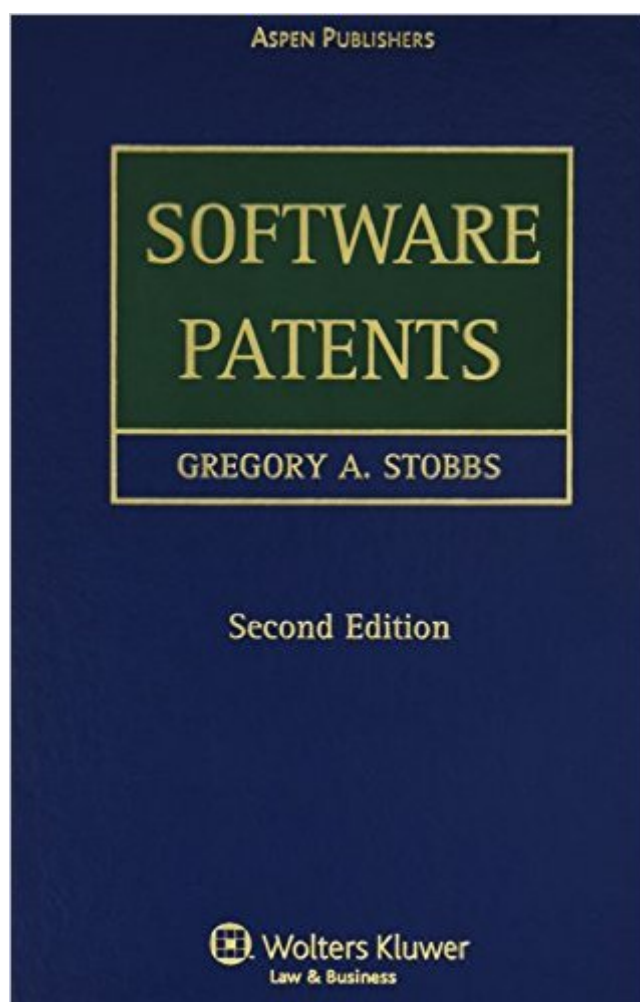


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I read older version of this book more than 6 month ago. This gives little idea about software patents but it DOES NOT talk about software in each chapter. This is like a general patent agent's book, but only with a little flavor of software-insights. I suggest the following supplements for writing a competent software/business method patent: Read a book on System Analysis, a book on Software Engineering--if you have time(optional), a book on Unified Modeling Language 2.0 (any basic UML book will suffice, but it is a must to read), learn to use a UML drawing tool like either MS Visio, Rational Rose, or Enterprise Architect. You may allow a dedicated 2 months time of study to start writing a competent software patent.

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